



You're in the Army Now

Task:

You are a **soldier in the US Army** Skyping in to your family for the first time in months. As a soldier your job is to ease your family's worries by "thinking happy thoughts" and talking about how great it is to see them and attempt to get updates on family news.

As the **family member** you must tell your soldier about all the great events happening around town but subtly probe them with questions about how things are going where he/she is stationed.

Then, create a second video clip, to be used as a commercial, for a [Holiday greeting](#) from your soldier.

Process:

You and your partner will work together to determine your role and think of questions to ask the soldier.

- a. Soldier- your role is to be the face of your webcam project as you hold it all together to ensure your family that all is well with you and as you try to find out all about family news.
 - b. Family member- your role is to gleefully speak with your soldier while probing for more about his/her location.
2. Use the following websites to locate information to help guide you
 - a. <http://www.army.mil/soldiers/>
 - b. <http://www.navy.mil/swf/index.asp>
 - c. <http://www.airforce.com/>
 - d. <http://www.marines.mil/Pages/Default.aspx>
 3. Your team will write your script/ topic and response to the topic for the webcam project
 4. Open Newsmaker software
 5. Follow the wizard by filling in each section (enter a project name, create new story, enter a story title and author's name, use the story editor to enter your story's text, click next)
 6. Choose Settings: decide on your Display Information (story title, news reader, subtitle, date, multimedia)
 7. Choose your Face-Tracking Effects:
For your Skype call be certain to include
 - a. Army helmet
 - b. A frame of choice (location)
 - c. Any other effects your team decides
 8. Soldier will present topic
 9. family member will follow up with questions/comments
 10. Record your video
 11. Choose next for your video list
 12. Use the move up, move down, insert, transition, and delete tools to finalize your project
 13. Click publish to save your video to the desktop
 14. It saves as a .wmv

